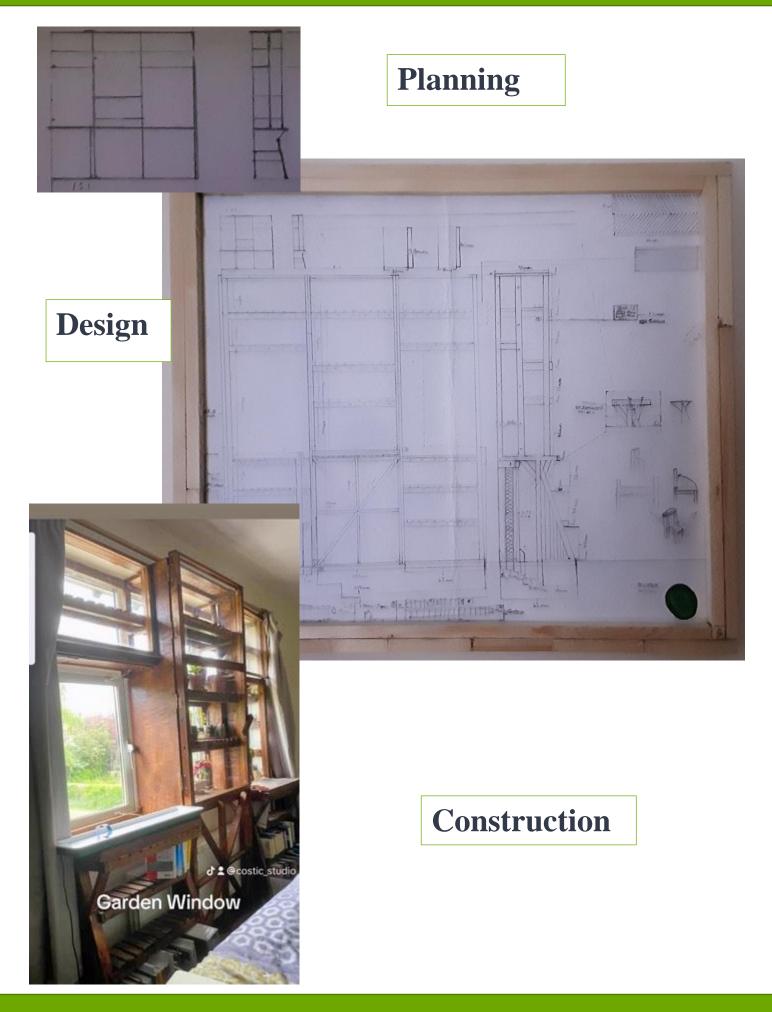


Costic Studio Studies Planning, Design and Construction



Costic Studio.

Content

| Introduction | 3 |
|-------------------------------|----|
| Presenting All Work | 3 |
| Qualification Equivalent Tree | 3 |
| Employment | 4 |
| Course Codes | 4 |
| Term Dates and Holiday | 5 |
| Grading | 5 |
| Module Codes | 5 |
| Assessment Codes | 6 |
| Syllabus Information | 6 |
| Communication | 6 |
| Builders | 6 |
| Regulations | 7 |
| Surveying | 7 |
| Innovative Materials | 7 |
| Landscaping | 8 |
| Architecture | 8 |
| Construction | 8 |
| Agriculture | 9 |
| Project Management | 9 |
| Project Planning | 9 |
| Businesses | 10 |
| Banking | 10 |
| Settlement Development | 10 |
| Interior Design | 11 |
| Mathematics | 11 |
| Structural Engineering | 11 |
| Reading and Writing | 12 |
| Books | 12 |
| | 13 |
| | |

Introduction

This course is design too provide the learner with basic knowledge on how too go from: empty patch of land, too a well developed land, like London, Leeds... it will teach them the communication needed for developing empty land, too planning, designing, construction and finished project.

This course has eighteen modules which consists three assignments to each module, each module has a: history assessment, present assessment and future assessment. There is a total of fithty four assessments and one written book, showing there understanding of all the modules they have studied, that year. They have the full year to work on the book. They must use there own words and reference information that can support there work. The book they write is at level 1 and can be carried to the next level in Planning, Design and Construction, each level will request them to improve on their book. So second edition is level 2, then third level 3 and so on. By level twelve they will have a final book, which would be the twelfth edition. They can choose to publish there work at level one or higher. Allowing there readers to see how they have improved as they learn and get older. The book will get bigger and more costly each year.

The main skills developed are: research, reading, creativity, analysing information, writing for textbooks, referencing and citations.

Presenting All Work

All work should be written in Times New Roman and size 12. All titles should be in Times New Roman and size 17, bold and with no underlying. They have to have a content page, reference, front cover and back cover.

They are too design a front cover page with a title relating to the course, for example the book written showing their understanding of years work, could be called: Understanding the Procedures of Developing on Place. Naturally this title will be past on to each improved version.

Front covers are too be design around that topics theme. Such as the communication assignment could be a image of smart phone or watch. They are to design a back cover as well leaving space for text and barcode and any other important information. Please note all photos are to be there own. As they are marked on creativity.

| Level | Age | Qualification Equivalent |
|-------|-----|--------------------------|
| 1 | 14 | Foundation GCSE |
| 1 | 15 | Foundation GCSE |
| 2 | 16 | Higher GCSE |
| 2 | 17 | Higher GCSE |
| 3 | 18 | A level |
| 3 | 19 | A level |
| 4 | 20 | Undergraduate |
| 5 | 21 | Undergraduate |
| 6 | 22 | Undergraduate |
| 7 | 23 | Marsters |
| 8 | 24 | Marsters |
| 9 | 25 | PhD |
| 10 | 26 | PhD |
| 11 | 27 | PhD |
| 12 | 28 | PhD |

Qualification Equivalent Tree

Employment

| Module | Profession | | |
|------------------------|--|--|--|
| Communication | Admin | | |
| Communication | Historian | | |
| Builders | Any of the craft trade chosen by student | | |
| Buildels | Historian | | |
| | H&S Officer | | |
| Regulations | Building Regulation Officer | | |
| | Historian | | |
| | Land Surveyor | | |
| Surveying | Building Surveyor | | |
| Surveying | Quantity Surveyor | | |
| | Historian | | |
| Innovative Materials | Innovator | | |
| Landscaping | Landscaper | | |
| | Archaeologist | | |
| Architecture | Architect | | |
| Architecture | Archaeologist | | |
| Construction | Construction Manager | | |
| A animaltanta | Landscaper | | |
| Agriculture | Gardener | | |
| Project Management | Project Manager | | |
| Project Planning | Planning Officer | | |
| Businesses | Company Owner | | |
| Banking | Finance Officer | | |
| Settlement Development | Urban Planner | | |
| Interior Design | Interior Decorator | | |
| Mathematics | Mathematician | | |
| Structural Engineering | Structural Engineer | | |
| Reading and Writing | Author | | |

Course Codes

There are twelve course for the twelve levels in Planning, Design and Construction. Each course has a code and each module has a code. Below are all the codes for Planning, Design and Construction, in short PDC.

| Course Provider | Topic Number | Topic | Level |
|-----------------|--------------|-------|-------|
| CS | 1 | PDC | 01 |

Course provider stands for which company created the course. Topic number stands for the order of which topic came first, such as PDC is the first topic to be released by Costic Studio Studies. Topic stands for what your studying. The level shows how difficult the course will be. We have 12 levels under PDC. As it's the same topic at each level, the topic number stays same. See list below.

| CS1/PDC01 | CS1/PDC05 | CS1/PDC09 |
|-----------|-----------|-----------|
| CS1/PDC02 | CS1/PDC06 | CS1/PDC10 |
| CS1/PDC03 | CS1/PDC07 | CS1/PDC11 |
| CS1/PDC04 | CS1/PDC08 | CS1/PDC12 |

Term Dates and Holidays

5

Term one = 1st September too 17th December

Christmas = 18th December too 7th January

Term two = 8th January too 31st March

Easter = 1st April too 21st April

Term three = 22nd Apirl too 8th June

Summer = 9th June too 1st September

Grading

Below is a detail table showing what the Costic Studio grades you can get. Also the equivalent grades at Foundation GCSE level. All topics are at Foundation GCSE level and it covers 2 years to study on Costic Studio Studies path of education.

| Topic | Grading Criteria | | | |
|------------------------|------------------|---------------|----------------|------------------|
| | Pass | Merit | Distinction | Distinction Star |
| Communication | | | | |
| Builders | | | | |
| Regulations | | | | |
| Surveying | | | | |
| Innovative Materials | | | | |
| Landscaping | | | | |
| Architecture | | Achieve all | Achieve all | Achieve all |
| Construction | Achieve all | passes and a | passes, all | passes, merits, |
| Agriculture | passes for | all merits to | merits and all | distinctions and |
| Project Management | grade 40% | achieve | distinction to | textbook |
| Project Planning | too 50%. | grade | achieve grade | to achieve |
| Businesses | | 50% too | 60% too 70%. | grade 70% too |
| Banking | | 60%. | | 100%. |
| Settlement Development | | | | |
| Interior Design | | | | |
| Mathematics | | | | |
| Structural Engineering | | | | |
| Reading and Writing | | | | |

Third Class Honours is 40% too 50%

Lower Second Class Honours is 50% too 60%

Upper Second Class Honours is 60% too 70%

First Class Honours is 70% too 100%

Module Codes

The module code has the course code such as the one for this one, as a reminder: CS1/PDC01. On the end you will have the module code. For Level one Communication it's CL1. C stands for Communication, L1 stands for level one, so L2 is level 2. This is the code know CS1/PDC01/CL1.

Assessment Codes

The assessment code has the course code such as the one for this one, as a reminder: CS1/PDC01. In the middel you will have the module code. For Level one Communication it's CL1. C stands for Communication, L1 stands for level one, so L2 is level 2. On the end is the assignment code you have HL1. H stands for history, L1 stands for level one. The code is now CS1/PDC01/CL1/HL1. Please note P stands for present and F stands for Future.

Syllabus Information

Please note all syllabus will only show a brief introduction to what the learners need to of learn. There are separate documents for each assignment, which will show all tasks. All assignments have nine passes, two merits and one distinction. To get distinction star they must write a chapter for each module. The next level is an improvement on this one, hence the reasion for the same questions and tasks in each level. This allows them to improve on there mistake. They will show the improvements in each edition of there book. Every author go through editing, which is what the student is doing.

Communication

They are to write a chapter on communication stating the positives and negatives of all communication methods from history, present and the student futuristic methods. This will gain the student a D*.

Assessment one – Communication History = CS1/PDC05/CL5/HL5

Show a understanding of historical communication since the times before settlements, showing each type of communication up to present day.

Assessment two – Communication Present = CS1/PDC05/CCL5PL5

Show a understanding of present day communication and why we still use premative communication.

Assessment three – Communication Future = CS1/PDC05/CL5/FL5

Using there creative skills, they have to come up with several future form of communication and state why they are better.

Builders

They are to write a chapter on the craft trade they have chosen. Change craft trades each time they level up. That's if they choose to continue on the Planning, Design and Construction. They need to show understanding of the history, present and future.

Assessment one – Builders History = CS1/PDC05/BL4/HL4

Show a understanding of historical methods used at the start of settlements, showing each type of method up to present day. These methods are based on the craft trade or trades the student had chosen.

Assessment two – Builders Present = CS1/PDC05/BL5/PL5

Demonstrate full understanding of the chosen craft trade or trades and excellent skill in practice. Show all present day methods you can find.

Assessment three – Builders Future = CS1/PDC05/BL5/FL5

Using there creative skills, they have to come up with several future methods of there chosen craft trade or trades and state why they are better.

Regulations

They are to write a chapter on Building Regulations and Health and Safety Regulations showing examples on how they change over time. They are to also find current problems that need to be sorted out by a future date. If possible find the dates to when the regulations where first introduced. This will gain the student a D*.

Assessment one – Regulations History = CS1/PDC05/RL5/HL5

Show a deep understanding to why Regulations change over the years and provide cases where problems arrised and what happed to the people involved. What changes where made due to it.

Assessment two – Regulations Present = CS1/PDC05/RL5/PL5

Show a understanding of current building and health and safety regulations. They must show how they can be followed and who are involved.

Assessment three – Regulations Future = CS1/PDC05/RL5/FL5

They are to give examples of regulations they believe should be changed, clearly stating why and how long it would take.

Surveying

They are to write a chapter on the historical and present methods of building surveying, land surveying and quantity surveying. They also have too come up with future ideas and state why it would benefit surveyors. This will gain the student a D*.

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Assessment one – Surveying History = CS1/PDC05/SL5/HL5
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Show how building surveying, land surveying and quantity surveying have improved, starting as far back as you can.

Assessment two – Surveying Present = CS1/PDC05/SL5/PL5

Find a building with land, this can be there home, they must find a team and survey the land and building. Before you doing this teach them how to survey. Us an example to teach them quantity surveying.

Assessment three – Surveying Future = CS1/PDC05/SL5/FL5

Find problems with current methods of all three types of surveying and create new methods for each one.

Innovative Materials

They are to write a chapter on innovative ideas of the past and show how they have improved throughout history. This will gain the student a D*.

Assessment one – Innovative Materials History = CS1/PDC05/IML5/HL5

They are to recreat a premative style and find out when it was introduced as a innovative idea.

Assessment two – Innovative Materials Present = CS1/PDC05/IML5/PL5

They are to find three innovative materials that have just passed there tests and taught to the craft men and women. They are to show the positives and negatives too all three.

7

Assessment three – Innovative Materials Future = CS1/PDC05/IML5/FL5

They are to come up with three new materials to be used in the craft trade. Showing how they have exsperamented and test the new method. This can be implied to any craft trade.

Landscaping

The student have to write a chapter on a cases study of a historical landscape project and compered it to a current finished project and work on there own project in text form providing vivid description of what it will look like. This will gain the student a D*.

Assessment one – Landscaping History = CS1/PDC05/LL5/HL5

They are to find cases study of a historical landscape project and state there opinion of it. Explaining what they like and what they will change.

Assessment two – Landscaping Present = CS1/PDC05/LL5/PL5

With this assignment they are to research into current projects and show understanding of why they have designed the landscape the way they have.

Assessment three – Landscaping Future = CS1/PDC05/LL5/FL5

The student is to work on a landscpe project of there own, they are to take pictures of models and any artwork that will express what the finished project will look like.

Architecture

They are to write a chapter on why architecture has changed throughout history, using examples of these changes. They also must show the changes currently happing. This will gain the student a D*.

Assessment one – Architecture History = CS1/PDC05/ArcL5/HL5

Research into several historical styles and compare to present day.

Assessment two – Architecture Present = CS1/PDC05/ArcL5/PL5

Research into the current trend for architecture. Explain what they like and don't like.

Assessment three – Architecture Future = CS1/PDC05/ArcL5/FL5

Creat a portfolio of a future project they would like to do.

Construction

They are to write a chapter on how the construction prosses works. This will gain the student a D*.

Assessment one – Construction History = CS1/PDC05/ConL5/HL5

They are to show understanding of construction team in historical times, how many job role where there at that time of history.

Assessment two – Construction Present = CS1/PDC05/ConL5/PL5

They are to understand who is involved during the construction phase. As well as showing the chain of command.

Assessment three – Construction Future = CS1/PDC05/ConL5/FL5

They are to come up with a way of reducing conflicts during construction problems. They also need to come up with some possible job rules to help prevent conflict.

Agriculture

The learner must write a chapter on plants of any type. Also how they have evolved naturaly and geneticly engineered. This will gain the student a D*.

Assessment one – Agriculture History = CS1/PDC05/AL5/HL5

Research into how plants have damaged the development of places and how where they solved.

Assessment two – Agriculture Present = CS1/PDC05/AL5/PL5

What actions are taking place, to prevent plant damaged buildings.

Assessment three – Agriculture Future = CS1/PDC05/AL5/FL5

What would you do to stop the damage that people have do due to living development.

Project Management

Write a chapter on how we have gone about changing management on projects, since the early settlements This will gain the student a D*.

Assessment one – Project Management History = CS1/PDC05/PML5/HL5

Research into historical settlement and how they where developed. What parts do you like and don't.

Assessment two – Project Management Present = CS1/PDC05/PML5/PL5

Find a project thats new, as in from planning, design and construction, follow it all the way through and explain what you lernt.

Assessment three – Project Management Future = CS1/PDC05/PML5/FL5

The learner should state how they would improve projects management and explain why.

Project Planning

Write a chapter on the process of planning and given examples of settlement planing, landscape planning and building planning. This will gain the student a D*.

Assessment one – Project Planning History = CS1/PDC05/PPL5/HL5

Research into how places, where planned in the early days upto present day. Showing understanding of why we have to get planning promission. Look into the type of lands you can develop on, the building you can alter.

Assessment two – Project Planning Present = CS1/PDC05/PPL5/PL5

Find a current project and request to follow the project too the end. Write about the experience gained, explaining all the positives and negatives. They are to also find out how much the planning process will cost on average.

Assessment three – Project Planning Future = CS1/PDC05/PPL5/FL5

They are to create a mock project and take it to the planning promission and make the changes requested. Also show your understanding of any of the legal requirements for any projects.

Businessess

Write a chapter on planning, design and construction companies. Show understanding of businessess laws. Give examples of other planning, design and construction companies compared to there business plan. This will gain the student a D*.

Assessment one – Business History = CS1/PDC05/BusL5/HL5

They are to research into and show understanding of how construction business worked before money.

Assessment two – Business Present = CS1/PDC05/BusL5/PL5

Research into current business laws and show understanding of how planning, designing, and construction work.

Assessment three – Business Future = CS1/PDC05/BusL5/FL5

They are to create a business plan for them to create there own company along with a six year plan.

Banking

The learner has to write a chapter on company finances. They are to create a scenario of a planning, designing or construction on founding projects. They have to show understanding of the procedures that take place. This will gain the student a D*.

Assessment one – Banking History = CS1/PDC05/BL5/HL5

They are to research into and show understanding of how construction business worked before money. Explain how they protected company resources or the persons resources.

Assessment two – Banking Present = CS1/PDC05/BL5/PL5

Show understanding of how banking works for companies these day.

Assessment three – Banking Future = CS1/PDC05/BB5/FL5

They are to create a financial plan for there own company. Use same plan from CS1/PDC02/BusL2/HL2.

Settlement Development

Write a chapter on how settlement have changed style over the years, providing evidence of who changed them. State is the settlements worked well or not. This will gain the student a D*.

Assessment one – Settlement Development History = CS1/PDC05/SDL5/HL5

Find and example of a historical settlement that has influenced the settlements of today. Explaining the benefits and down falls.

Assessment two – Settlement Development Present = CS1/PDC05/SDL5/PL5

Find a settlement that exists and is still been developed on give your outlook to the place.

Assessment three – Settlement Development Future = CS1/PDC05/SDL5/FL5

Create a new settlement plane show models and create a portfolio for it. Also create a diary showing all the changes been made through out the assessment.

Interior Design

Write a chapter on how interior design has changed over the years, what influenced it and how was the historical designs influenced and built to last. This will gain the student a D*.

Assessment one – Interior Design History = CS1/PDC05/IDL5/HL5

Take a look at the classic architecture and compare it with present day interior design. Explain what influenced historical designs.

Assessment two – Interior Design Present = CS1/PDC05/IDL5/PL5

Research into companies that sell room styles, like a design for a kitchen. Explain how you feel from this experience of been there of looking at an image.

Assessment three – Interior Design Future = CS1/PDC05/IDL5/FL5

Create a peace of furniture for indoors. Then explain why it looks the way it dose and create a portfolio showing the full process. From planning to construction.

Mathematics

Right a chapter on mathematics involved with project. Explain the mathematics that is involved in the planning, designing and construction. This will gain the student a D*.

Assessment one – Mathematics History = CS1/PDC05/ML5/HL5

Research into historical methods for planning, designing and construction mathematics and understanding.

Assessment two – Mathematics Present = CS1/PDC05/ML5/PL5

Practice construction mathematics and show understanding of the maths.

Assessment three – Mathematics Future = CS1/PDC05/ML5/FL5

Create a modern method that will callulate

Structural Engineering

Write a chapter on several structure designs and explain there benefits and down falls. Show how you would improve on them. This will gain the student a D*.

Assessment one – Structural Engineering History = CS1/PDC05/SEL5/HL5

Research into historical structures and explain how they where created

Assessment two – Structural Engineering Present = CS1/PDC05/SEL5/PL5

Show understanding of how structures with stand current forces and if older methods are more appealing to the eye.

Assessment three – Structural Engineering Future = CS1/PDC05/SEL5/FL5

Just like with innovative materials design a new structure that can withstand the earthquakes, flooding and any other natural weater event.

11

Reading and Writing

They must write a chapter stating how they found reading the books and writing up every assignment and chapter. State what books where used for each chapter. Use harvard referenceing and citations. This will gain the student a D*.

Assessment one – Reading and Writing History = CS1/PDC05/RWL5/HL5 Research into historical book on all models not including this one. Assessment two – Reading and Writing Present = CS1/PDC05/RWL5/PL5 Research into present book on all models not including this one. Assessment three – Reading and Writing Future = CS1/PDC05/RWL5/FL5 Research into future book, that aren't out yet, on all models not including this one.

Books

Teach Yourself Understand Tax For Small Businesses ISBN 978-1-444-17128-0 Cloud Learn A-Level Classical Civilisation Course OCR Syllabus H441 ISBN 978-1-291-92914-0 Causeway Press Higher Mathematics for AQA GCSE Modular ISBN 1-4058-3142-1 Hourly History Akkadian Empire A History from Beginning to End ISBN 9781790416103 Hourly History Babylon A History from Beginning to End ISBN 9781729460788 Hourly History Hittites A History from Beginning to End ISBN 9781098656966 Hourly History Assyrian Empire A History from Beginning to End ISBN 9781699769225 Persons Business Start Up 2017/18 Edition ISBN 978-1-292-17586-7 Teach Yourself Accounting and Finance ISBN 978-1473605077 Teach Yourself The Business Plan ISBN 978-1-471-80155-6 Hourly History The Sumerians Empire A History from Beginning to End ISBN 9781534611344 The Seduction of Place The City in the Twenty First Century ISBN 0-375-40048-6 Roman Stones ISBN 978-615-5209-02-4 Enlightenment Brition and the Creation of the Creation of the Modern World ISBN 0-71-399152-6 Hadrians Wall ISBN 978-0-7112-2857-3 The City as a Work of Art ISBN 0-300-04212-4 Liverpool One Remaking a City Center ISBN 978-0-470-71409-6 Urban Regional Planning Fourth Edition ISBN 0-415-21777-6 Ancient Town Planning ISBN 978-1015693395

Arcadia for all The Legacy of a Makeshift Landscape ISBN 0-720-1743-7 The Silk Roads A New History Of The World ISBN 978-1-4088-3999-7 Oxford Dictionary Of Architecture ISBN 978-0-19-967499-2 Only in Budapest ISBN 978-963-87782-9-1 Investigating the Social World Introduction Investigating the Social World Two ISBN 978-1-7800-7956-1 Investigating the Social World One ISBN 978-1-7800-7955-4 Discovering The Arts and Humanities Reputations ISBN 978-1-4730-2462-5 Discovering The Arts and Humanities Crossing Boundaries ISBN 978-1-4730-2464-9 Discovering The Arts and Humanities Traditions ISBN 978-1-4730-2463-2 Invisible Cities ISBN 978-0-099-42982-8 Victorian London ISBN 0-7538-2090-0 Travels In The History of Architecture ISBN 978-1-86189-435-9 Skyscraper ISBN 9781786691187 The Death And Life Of Great American ISBN 978-0-679-60047-3 Athol Fugard Township Plays ISBN 0-19-282925-4 Planning And Urban Change Second Edition ISBN 0-7619-4318-8 Britains New Towns Garden Cities To Sustainable Communities ISBN 978-0-415-47513-6 Planing In Brition ISBN 0-7619-4930-5 Cities Of Tomorrow Fourth Edition ISBN 978-1-118-45647-7 The Rules of Perspective ISBN 0-224-05187-3 London Regeneration ISBN 978-1-119-99378-0 Cities In Civilization ISBN 0-297-84219-6 The City Shaped Urban Patterns And Meanings Through History ISBN 0-500-34118-4 Design Thinking: Creativity For The 21st Century